A blue-tinted photograph of a large, classical-style building with a prominent central tower and arched windows, serving as the background for the title text.

# **Recursive Statistical Blockade An Enhanced Technique for Rare Event Simulation with Application to SRAM Circuit Design**

*Amith Singhee*<sup>1</sup>, Jiajing Wang<sup>2</sup>, Benton H. Calhoun<sup>2</sup>, Rob A. Rutenbar<sup>1</sup>

<sup>1</sup>Dept. of ECE, Carnegie Mellon University

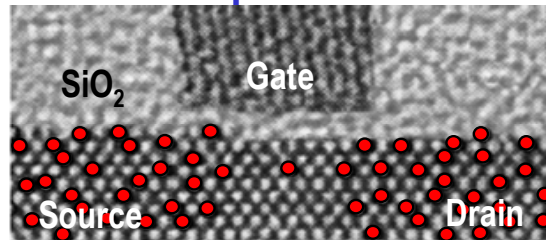
<sup>2</sup>ECE dept., University of Virginia

Jan 6, 2008

# New Problem with Nanoscale Circuits...

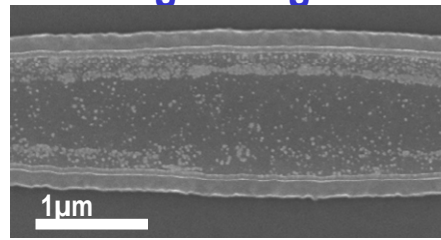
## ■ Process-induced *random variations* in devices

### Random Dopant Fluctuations



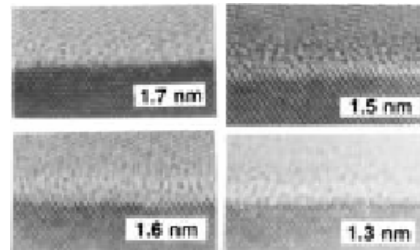
A. Brown et al, *IEEE Trans. Nanotechnology*, p. 195, 2002

### Line Edge Roughness



K. Shepard, U. Columbia

### Gate Oxide Variation



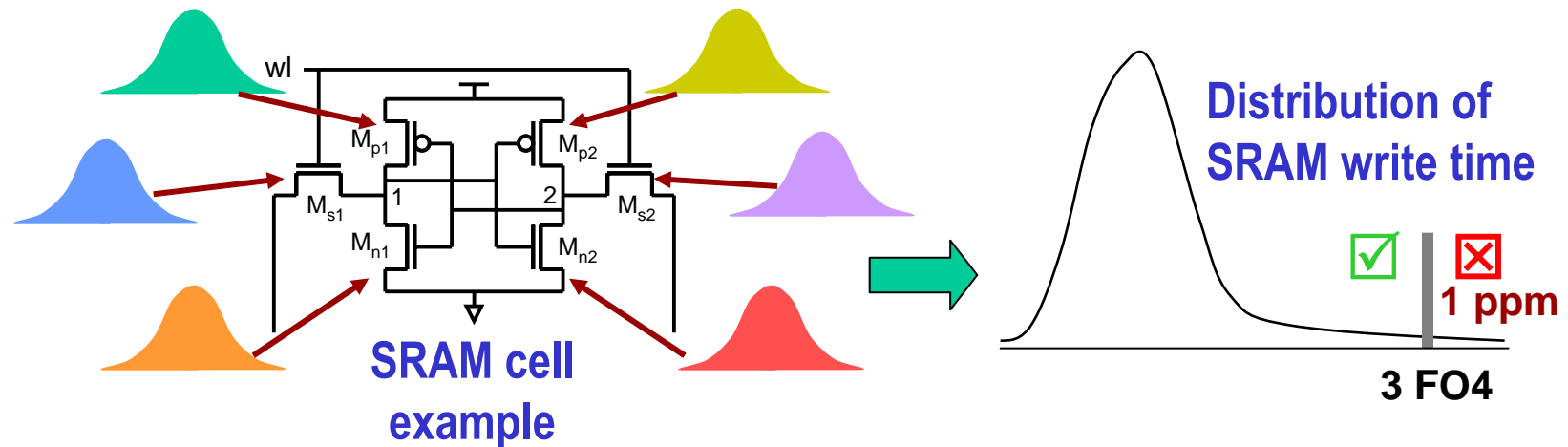
Momose et al, *IEEE Trans. Electron Devices*, 45(3), 1998

## ■ Concerns:

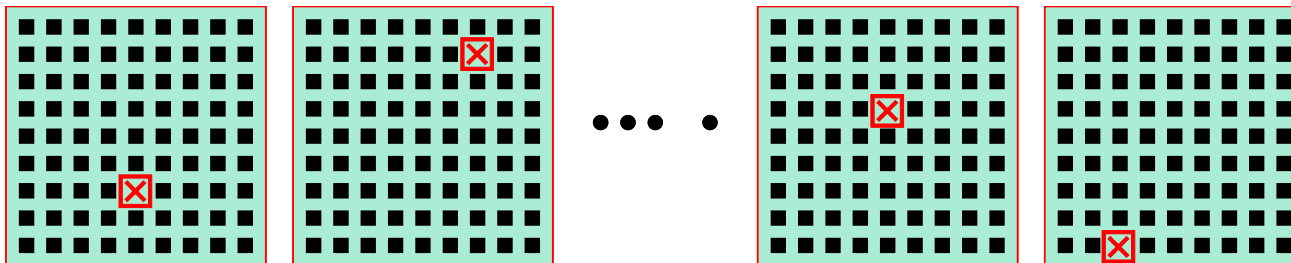
- ▼ **Independent**, possibly **large** variations **per device**
- ▼ **High-replication** circuits (e.g. SRAMs, flip flops) are extremely **vulnerable**

# High-Replication Cells

- High replication = Millions of “identical” cells per chip



- Very good, high yield design ...right?
- 1 Mb cache = 1M cells in one chip = *every* chip fails (on average)!



# High-Replication Cells: Rare Events

## ■ How to *estimate* the statistics of such rare events?

- ▼ Standard Monte Carlo approach is too **s l o w**
- ▼ Maybe **millions of samples** to model these rare, critical events

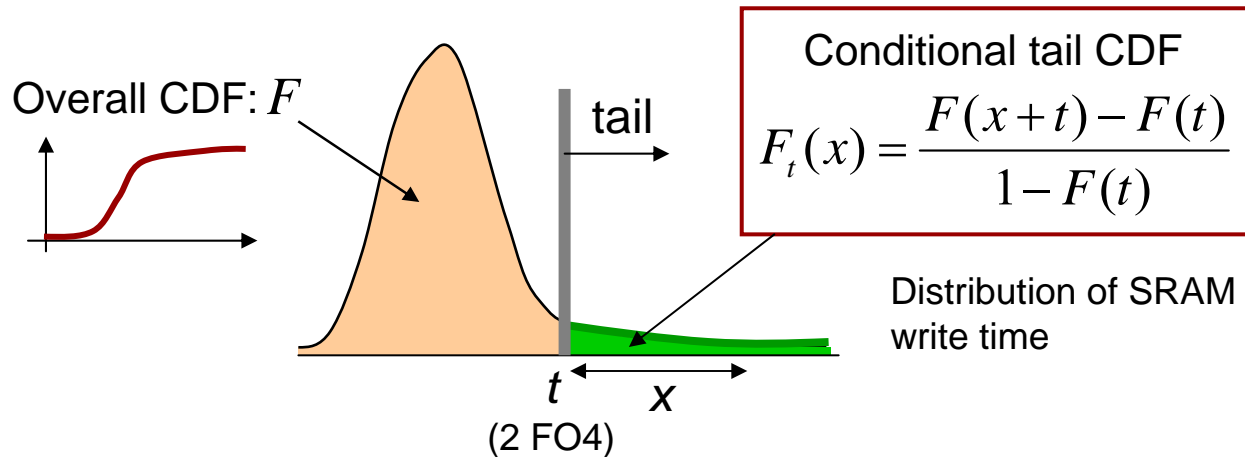
## ■ Statistical Blockade [Singhee et al, DATE 2007]:

1. Focus the MC to **simulate only (mainly) the critical, rare events**
2. **Maintain the statistics** of the simulated rare events
3. **Model the statistics** of the rare events

# Modeling the Statistics

## ■ We want to fit only the tail here

- ▼ Example: **Prob[SRAM write-time > 2 FO4 delay]** – the *bad* values



We want: **A simple analytical form for the *conditional* distribution ( $F_t(x)$ ) of the events in the tail**

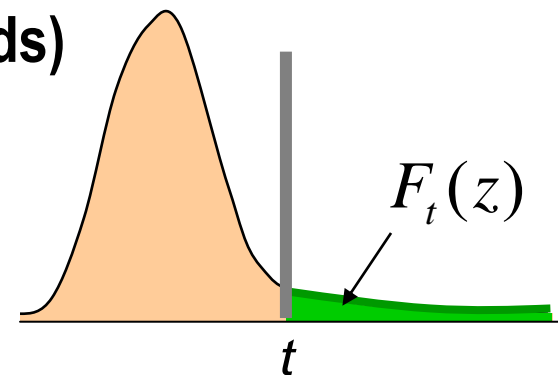
# Solution: Extreme Value Theory

## ■ Recall Central Limit Theorem: $\Sigma$ (i.i.d. samples) $\rightarrow$ Gaussian

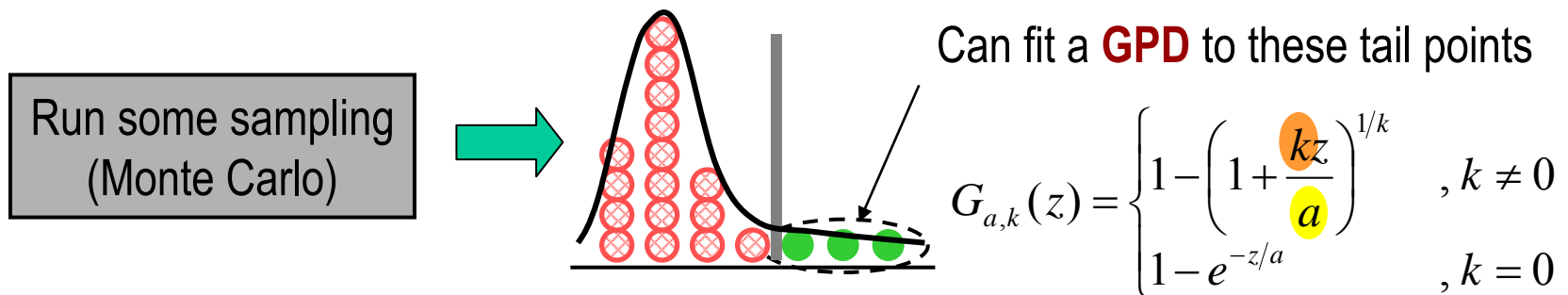
- ▼ Question: Is there a similar result for these tails of “extreme” results ...?
- ▼ Answer: YES – **Extreme Value Theory** (EVT)

## ■ Theorem (Balkema / deHaan, and Pickands)

- ▼ As  $t \rightarrow \infty$ ,  $F_t(z) \rightarrow$  **Generalized Pareto Distrib**
- ▼ Under certain conditions: shown to be satisfied for large classes of distributions



# Using EVT: We Fit a GPD to Tail



- To fit a GPD means to **estimate** parameters **a** and **k**

- **Several methods**

- ▼ Moment matching (MM)  $\longrightarrow M_p = E[z^p]$

- ▼ Maximum Likelihood Estimation  $\longrightarrow \max_{a,k} P(z | a, k)$ 
  - ▼ Convergence issues due to optimization formulation

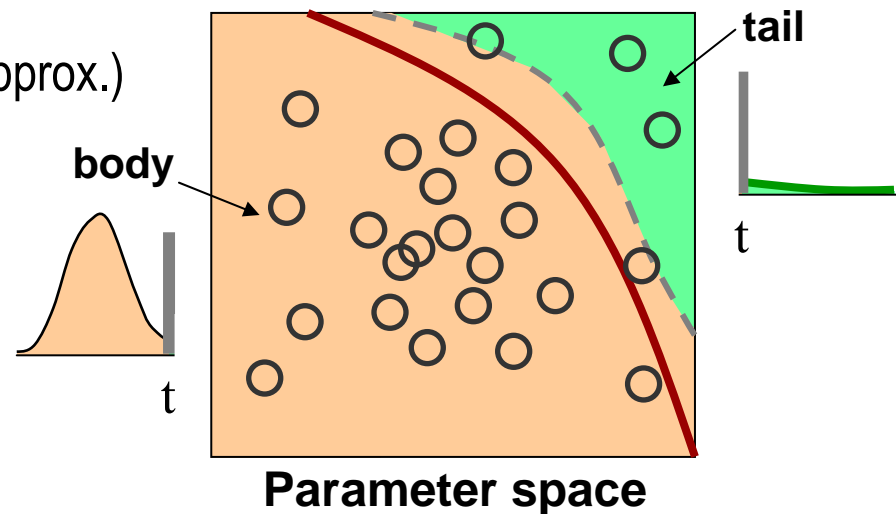
- ▼ **Probability Weighted Moment Matching**  $\rightarrow M_{p,r,s} = E[z^p F(z)^r (1 - F(z))^s]$ 
  - ▼ Studies show lower bias than MM
  - ▼ No convergence issues

# Next Problem: Efficiently Sampling *Just* the Tail

- **MC is too slow: How do we actually generate the tail samples?**
  - ▼ How to do this **fast**, following the **true statistics**, to enable fitting the GPD
- **Observe: Generating MC samples is cheap, *simulating* is costly**

- **Idea:**

1. **Learn tail region boundary (approx.)**
2. **Generate MC points**

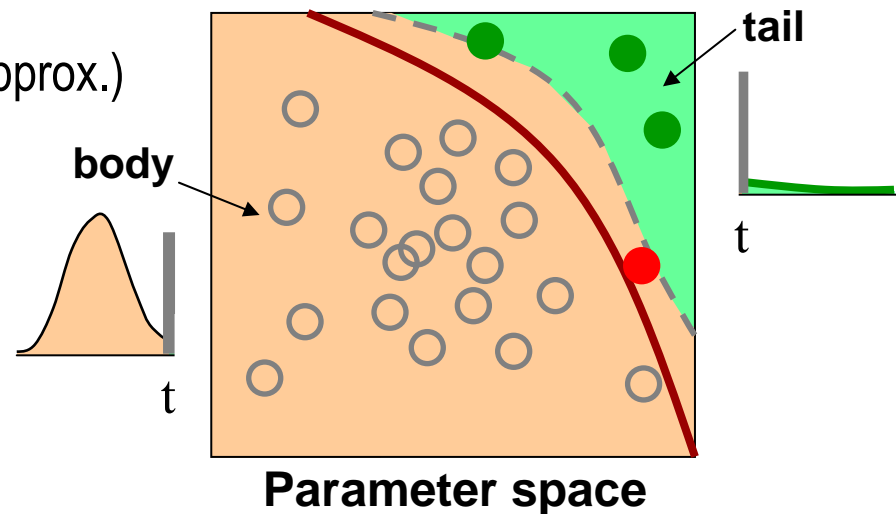


# Next Problem: Efficiently Sampling *Just* the Tail

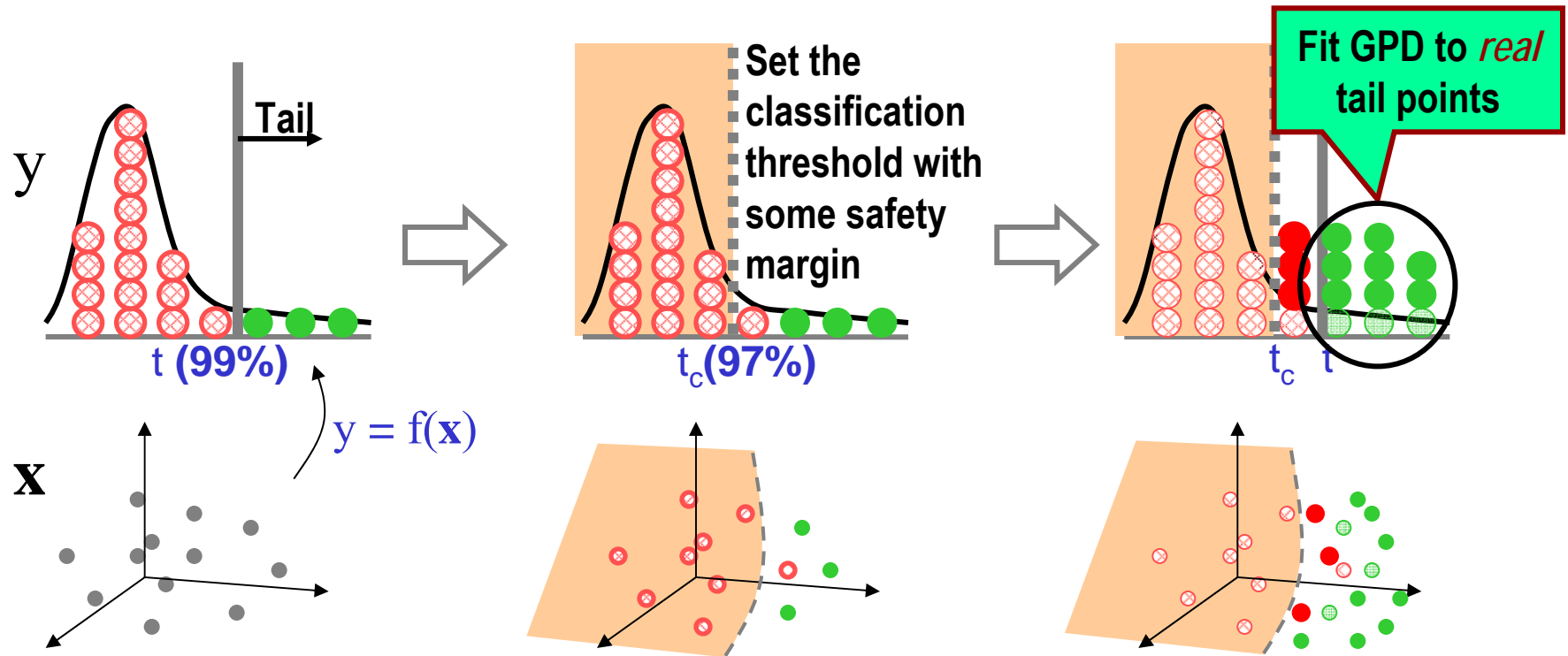
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- **Idea:**

1. **Learn** tail region boundary (approx.)
2. **Generate** MC points
3. **Block** “body” points (most)
4. **Simulate** “tail” points (few)



# We Call the Idea: *Statistical Blockade* [DATE '07]



Simulate starting set  
(few points, *fast*)

Build **classifier** (*fast*)  
(data structure to label  
points as body/tail)

**Generate** MC samples (*fast*)  
**Classify** sample points (*fast*)  
**Block** nontail points (*fast*)  
**Simulate** the rest (*slow*)

# Problem #1: Conditionals in Performance Metrics

- **Example: Data Retention Voltage – minimum supply voltage with no loss of data**

- **Computed using a conditional,  $\max()$**

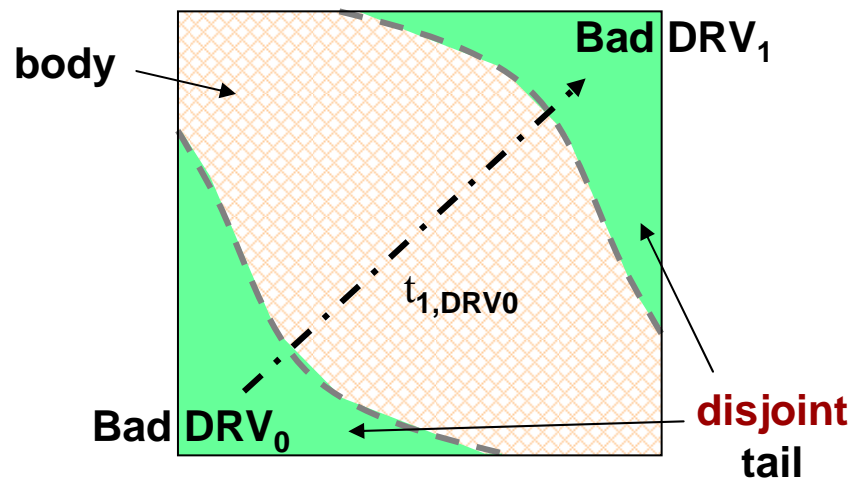
$$DRV = \max(DRV_0, DRV_1)$$

- ▼  $DRV_0$  – when the cell is storing a 0
  - ▼  $DRV_1$  – when the cell is storing a 1
- **In general,  $DRV_0$  is small when  $DRV_1$  is high, and vice versa**
    - ▼ Hard to store 0 → easy to store 1, vice versa

# Conditionals in Parameter Space: Disjoint Tail Regions

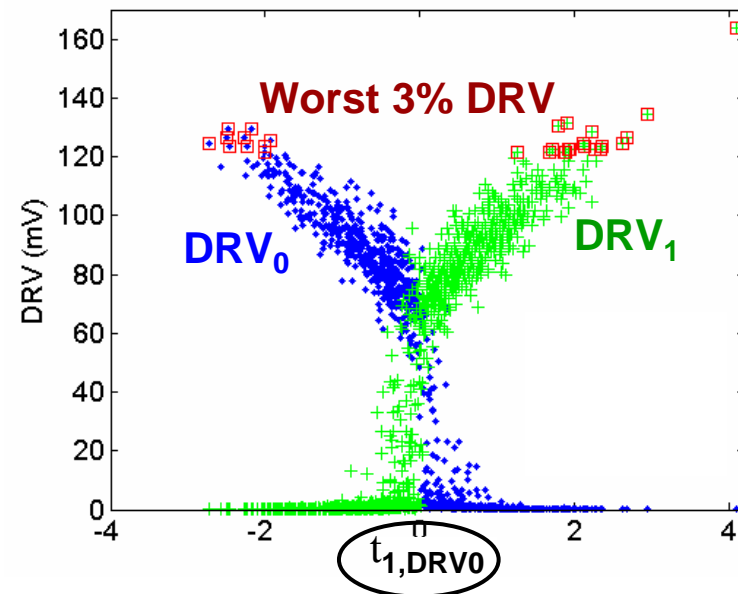
## ■ Hence, we get a disjoint tail

- ▼ A single boundary cannot separate tail and body regions



Statistical parameter space

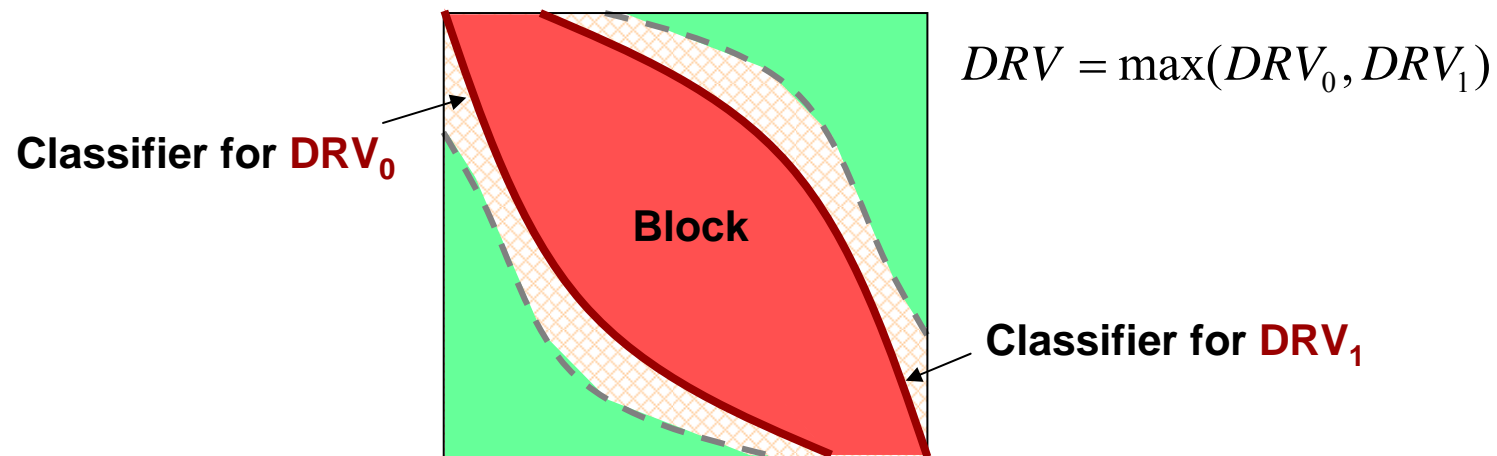
$t_{1,DRV_0}$  : direction of maximum variation in  $DRV_0$



Using SiLVR [Singhee, Rutenbar DAC07]  
(data from Monte Carlo)

# Solution: Multiple Classifiers

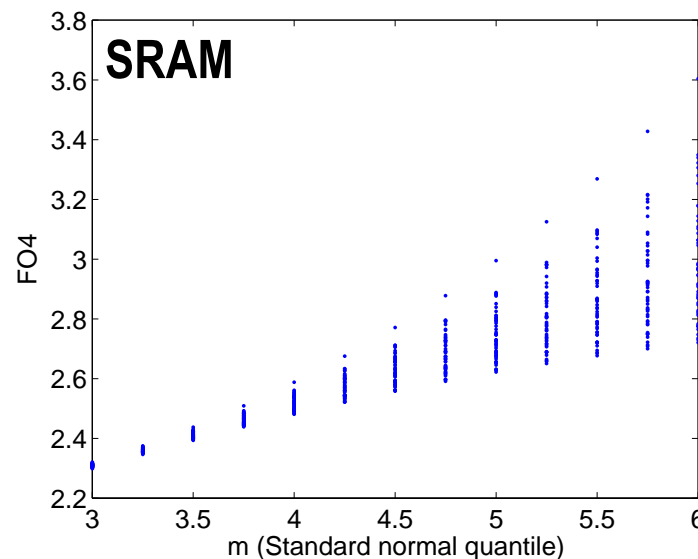
- Build multiple classifiers – one for each arg. of the conditional
- Use the same training points
  - ▼ No extra simulations for training, only extra classifier training



- Block using both classifier– simulate if not blocked by *both*
  - ▼ At worst, two times the simulation cost – still much cheaper than full MC

# Problem #2: Confidence in Tail Model

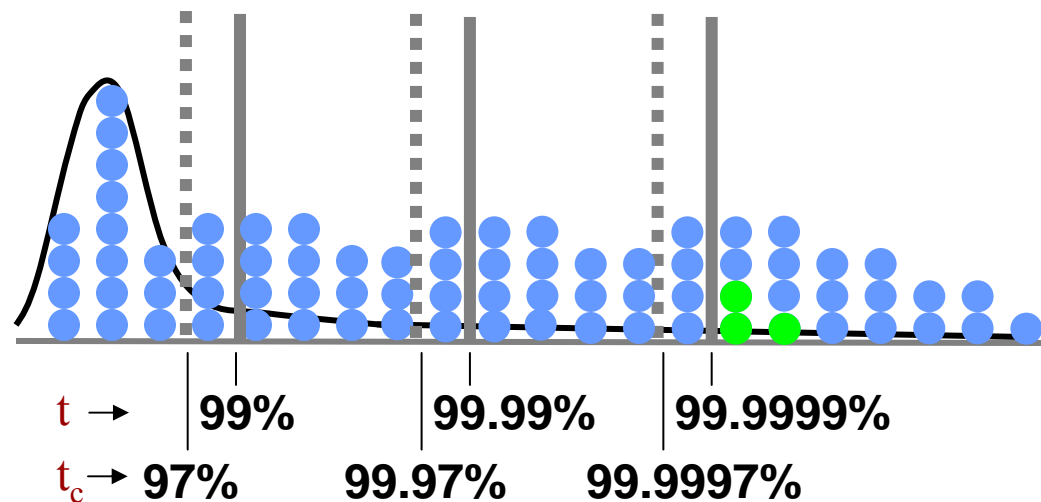
- Confidence decreases as we extrapolate far beyond data
- 50 MC runs of 100K points – 50 GPD models of the tail



- For  $6\sigma$ , want tail model at  $t = 99.9999\%$
- How do we build a classifier at  $t_c = 99.9997\%$ : need training points

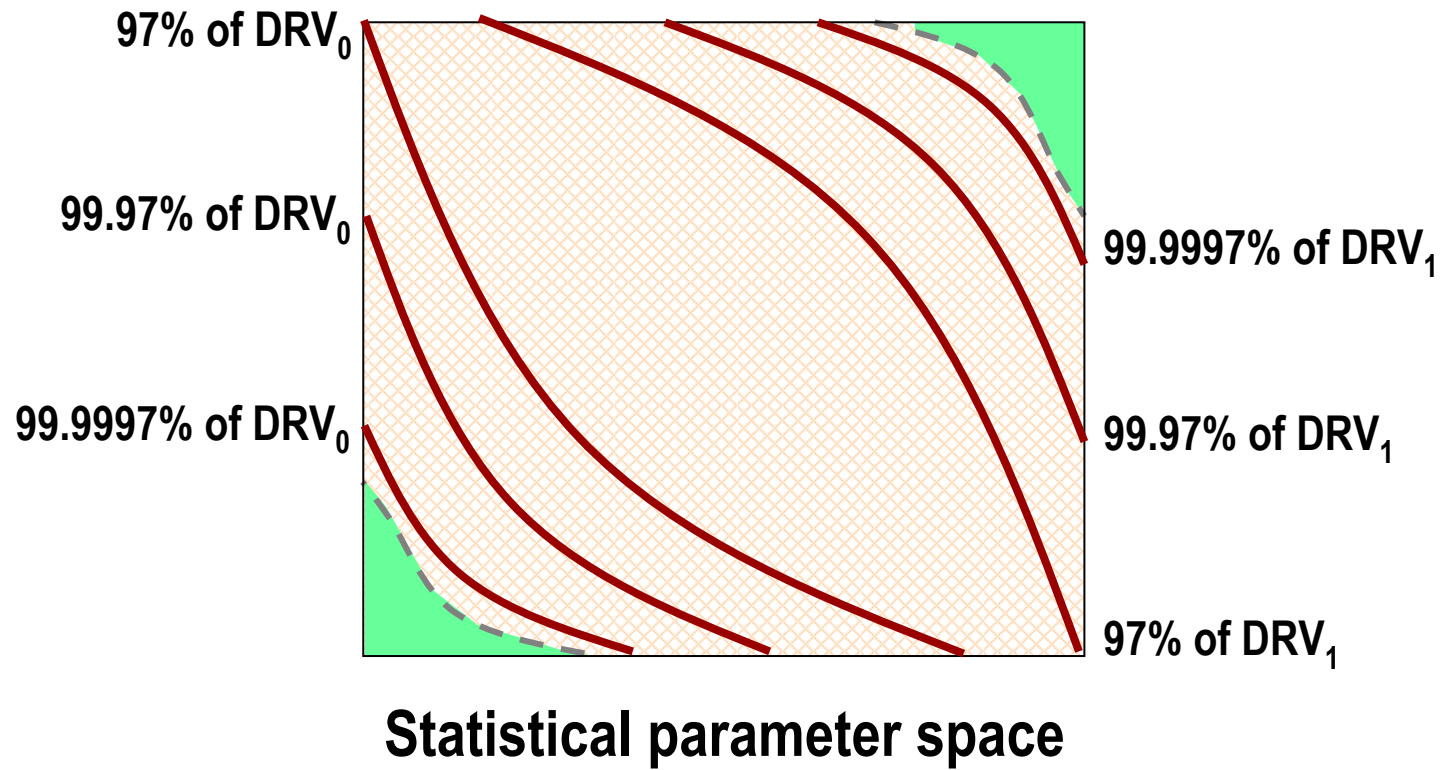
# Solution: Recursive Statistical Blockade

- Classifier at 99.9997% needs training points beyond 99.9997%!
- To generate points beyond 99.9997%, use SB at 99.99%

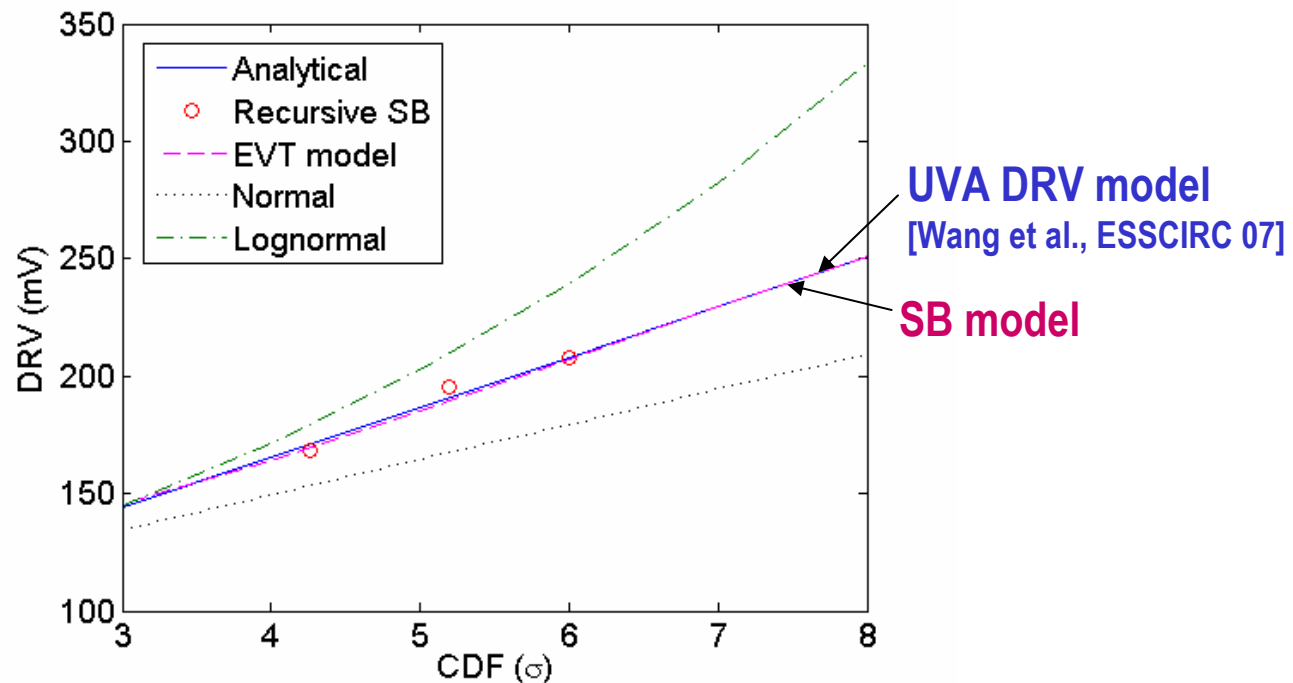


- Fit GPD to final tail points (shown in green)
- Extending this to disjoint tails due to conditionals ...

# Recursive SB for Disjoint Tail Regions



# Comparison with Known Analytical Model



- Comparison out to  $8\sigma$  shows good match
- Recursive SB required 3 recursion stages – 3 tail thresholds
  - ▼ Filtering 100,000, 10 million and 1 billion samples
  - ▼ Worst DRV from each stage estimates the  $4.26\sigma$ ,  $5.2\sigma$  and  $6\sigma$  DRVs, resp.

# Speed Comparison

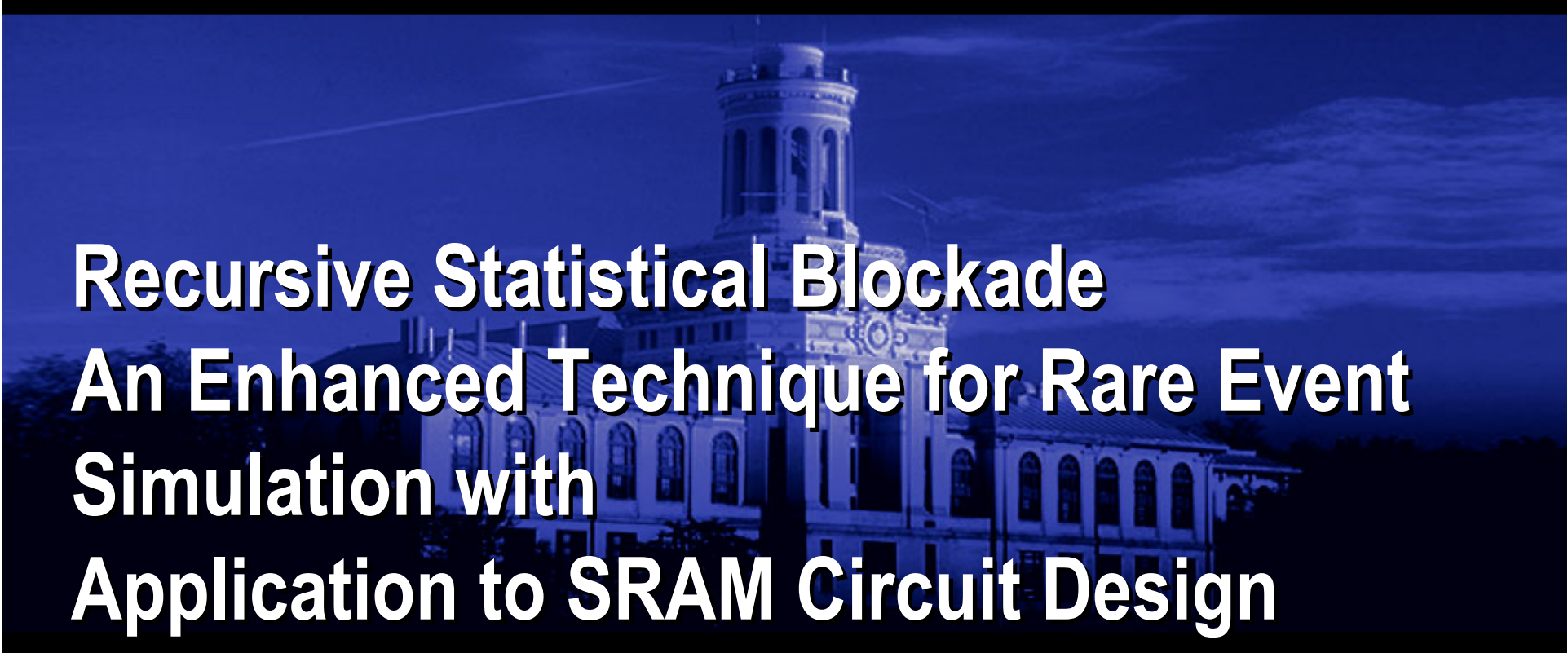
## ■ Simulation costs for simulating upto the $6\sigma$ DRV

Recursive SB	
Recursion Stage	Num. Simulations
Init	1,000
1	11,032
2	14,184
3	15,505
<b>Total</b>	<b>41,721</b>

	Num. simulations	Speedup by Recursive SB
Monte Carlo	1 billion	<b>23,969x</b>
Statistical Blockade	30 million	<b>719x</b>

# Conclusions

- **Recursive Statistical Blockade**
  - ▼ Extended and “practicalized” SB
  - ▼ Handle disjoint tail regions due to conditionals
  - ▼ Sample extremely rare events efficiently
- **Flexible approach: almost any distribution with a long tail**
  - ▼ Different circuits
  - ▼ Different performance metrics
- **Tested on DRV of SRAM cell in 90nm industrial process – speedups of 4 orders of magnitude over Monte Carlo**

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